














Art/ Design & Technology:2021-2022 'Set Sail For Success'

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1 Design & Technology: 			<u>Construction/Materials</u> Houses- Designing and making Tudor Houses Linked to History- The Great Fire of London	<u>Food Technology</u> Designing and making fruit salad investigating fruits Linked to Science-Plants			<u>Textiles/sewing</u> Peg Dolls- Designing and making costumes for peg dolls Linked to History- Victorian seaside
		Year 1 Art: 	<u>Drawing</u> Linked to Science- seasonal changes and fairy tales Suffolk Art Scheme		<u>Collage</u> Link to Science- animals and habitats Suffolk Art Scheme- nests and the work of Andrew Goldsworthy	<u>Painting</u> Link to Geography- Oceans, Continents and seas. Suffolk Art Scheme- the work of Jasper Johns	<u>Textiles</u> Link to Seaside topic Suffolk Art Scheme- textiles based upon the seaside (2 units due to no Science topic)
		Year 2 Design & Technology: 		<u>Construction/mechanisms</u> Vehicles- Designing and making a cart Linked to History- Guy Fawkes and the Gunpowder Plot	<u>Food Technology</u> Designing and making Mexican food and investigating spices Linked to Geography- Mexico	<u>Textiles/sewing</u> Finger Puppets Linked to Geography- puppets based upon creatures in the savannah/desert	
		Year 2 Art: 	<u>Drawing</u> Suffolk Art Scheme Linked to fairy tales	<u>Painting</u> Link to History- Firework paintings. Suffolk Art Scheme-the work of Kandinsky and Anthony Frost		<u>Printing</u> Suffolk Art Scheme Linked to Science- Plants	<u>Sculpture/3-D</u> Link to Science- living things. Use Suffolk Art Scheme 3-D unit (Year 1-make more challenging)

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	Year 3 Design & Technology: 		<u>Construction/mechanisms</u> Catapults- Designing and making a Roman catapult that incorporates magnets/springs Linked to History/Science The Romans/ Magnets and springs	<u>Food Technology</u> Designing and making pizza- investigating cheese Linked to Geography- Italy			<u>Textiles/sewing</u> Designing and making shadow puppets Linked to Science topic on light and shadows (2 units due to 7 week half term- You could do a D&T two days in the final week)
	Year 3 Art: 	<u>Drawing</u> Suffolk Art Scheme Drawing fairy tale villains- linked to English			<u>Painting</u> Suffolk Art Scheme- the work of Sean Scully and Vincent Van Gogh	<u>Textiles</u> Suffolk Art Scheme Textiles inspired by Hindu patterns- mehndi patterns Link to RE	<u>Collage</u> Link to Science- Light and shadow Suffolk Art Scheme- Shadow and reflections/symmetry
	Year 4 Design & Technology: 		<u>Textiles/sewing</u> Designing and making money containers Linked to History topic- Anglo Saxons- make a simple money purse- could incorporate weaving	<u>Food Technology</u> Designing and making Russian soups investigating soups and vegetables Linked to Geography- Russia			<u>Construction/mechanisms/ electrical control</u> Lighthouses- Designing and making a lighthouse that incorporates an electrical circuit and pulley system Linked to Science- electrical circuits
	Year 4 Art: 	<u>Drawing</u> Suffolk Art Scheme Drawing Natural Forms	<u>Sculpture/3-D</u> Link to History Anglo Saxon Suffolk Art Scheme 3-D unit-Making Anglo Saxon pots		<u>Printing</u> Suffolk Art Scheme prints- link to History and creating prints of Egyptian symbols and hieroglyphics	<u>Painting</u> Suffolk Art Scheme- the work of Georgia O keefe Link to Science work on animal habitats and plants	

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	Year 5 Design & Technology: 	<u>Textiles/sewing</u> Designing and making flags Linked to Geography topic-Countries and capitals across the world			<u>Construction/mechanisms/electrical control</u> Orrary- Designing and creating a space orrary that incorporates pulleys and cams (using mechanical Lego) Linked to Science-Earth and Space		<u>Food Technology</u> Designing and making war time recipes link to rationing. Investigating cakes without eggs Linked to History-World War 2
	Year 5 Art: 		<u>Drawing</u> Suffolk Art Scheme Link to A Victorian theme	<u>Painting</u> Suffolk Art Scheme- Fauvism and links to North American Art Link to Geography work on North America		<u>Textiles</u> Link to Deserts topic Suffolk Art Scheme- textiles based upon colours of the desert.	<u>Collage</u> Link to History- World War 2 Suffolk Art Scheme- Propaganda war posters
	Year 6 Design & Technology: 		<u>Construction/mechanisms/electrical control</u> Designing and creating a fairground ride that incorporates an electrical circuit This will need to be provided by an external provider.	<u>Food Technology</u> Designing and making South American recipes Investigating and comparing South American ingredients to English versions Linked to Geography – South America-	<u>Textiles/sewing</u> Designing and making Tudor slippers Linked to History- The Tudors		
	Year 6 Art: 	<u>Drawing</u> Suffolk Art Scheme Link to countries of the world and maps.	<u>Printing</u> Suffolk Art Scheme prints- South American patterns			<u>Painting</u> Suffolk Art Scheme- Cubism and still life- Patrick Heron and Patrick Caulfield	<u>Sculpture/3-D</u> Link to History Ancient Greece Suffolk Art Scheme 3-D unit- Making Greek pots Making Greek theatre masks

